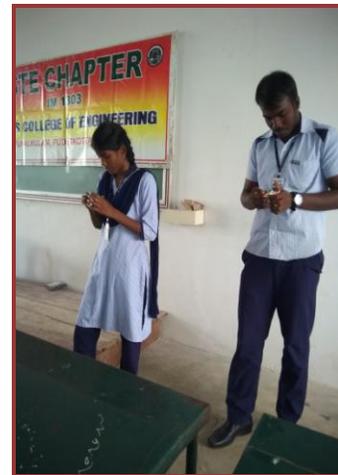




**ISTE-STUDENT CHAPTER (TN 217)**  
**ACADEMIC YEAR 2017-18(EVEN)**  
**Cube Game Report**

The ISTE Student Chapter, Kings College of Engineering, Organized a competition on Cube Game on 06.02.2018 between 3.00pm – 4.00pm at hall no. 127 for the ISTE student members of ECE Department. 24 students were actively participated in this competition. The following students are the prize winners.

POSITION	CLASS	NAME OF THE STUDENT
FIRST	II ECE B	C. RANJITHA
SECOND	III ECE B	V. UTHRASRI
THIRD	II ECE B	U.K. VITHYASRI



*Participants actively solving the cube*

**About the Event**

The Irregular IQ Cube is a break-through of the traditional IQ game! We could change to this new brain training cube. Solving the cube is made piece by piece, just like any other puzzle. If we solve the Rubik's cube then we're at least fairly smart. However, there are plenty of really smart people that can't solve the cube on their own (or even with help). It's just one type of smartness and it also requires secondary skills such as patience and perseverance.

**Guidelines**

- Individual event.
- Cube will be provided.
- There are two rounds, like first and second round.

**First Round**

- Maximum time is 2 minutes.
- Five participants will be selected those who complete the first round within the minimum period of time.

**Second Round**

- Maximum time is 1 minute.
- Three participants will be selected those who complete the second round within the minimum period of time for the prize.
- If the rules are violated, then the participants will be rejected immediately.
- Judges decision will be final.